

GTA: STRIPPED 2 THA BONE

You have arrived in an area (map) part of / based upon this game. You should walk 'arrow key' and choose a suitable car, preferably armored and fast! You are very vulnerable without one. There is actually one suitable way to drive around with a car, you should brake 'spacebar key' in the turns and use your gas as much as possible to quickly transport yourself from one place to another. However you could also use the gas button wisely and practice driving as fast as possible without using the brakes and avoid damage to your car.

STEALING AND ENTERING A CAR

Steal the car like a real grand theft auto situation, if necessary shoot 'ctrl key' the (front) hood of the vehicle and use the 'enter key' to step inside the vehicle. The driver will get immediately out, if u shoot that side of the car.

If a greenshirt car thief tries to steal that specific car which you just stole, you should get out of the car when he opens the car door and then you have to get right back into the vehicle. The car thief will run away and will not attempt to steal your car anymore.

To step into the other (left) door of the car, you should block the default right car door by parking it against the wall. You will then step out in that same other (left) door.

If u drive a large car that also has a behind door, you could block both side doors to step out the behind door. This will surprise the enemy in your attempt to kill him.

If the enemy is trying to steal your car you should get out of the car while pressing ctrl and get right in, do not get your finger off the ctrl key lose. This 'cartrick' only works if you are fast enough. This also works the other way around; you do not have to step into the car. If the enemy steps out of the car u can beat him instantly dead. While pressing ctrl and move along the door with up and down arrow key. Practice, practice and...you will get the hang of it!

AVOID TO BE SPAWNKILLED

But wait someone else took the cargun! He is chasing you before you have your own car. How can u avoid this thread?

Sometimes cars which have not built up enough speed could be evaded running you over by jumping over it. You just jump 'space key' at the right time, in a matter of a second there will not be any bullets coming out of the cargun and you should easily jump over the car. But by jumping and using the arrowkeys in a particular helpful way you could also avoid being killed by a fast car. It is important to use the environment: try to hide behind cars or walls. Try to drive away when the chance is there. You could try to steal the enemy's car in the process while also pressing the enter key. Practice, practice and...you will learn!

You should 'use' the wall to your own advantage.

For example, try parking a car against the wall and jump and float on the roof of your car while using the arrow keys in a fast way. You should then be able to stay on the top of the car so you will not land on the ground and will not be vulnerable against the cargun. But watch out if you jump over a car you could be shot into the air if the enemy destroys that car.

LANDING WITHOUT ANY DAMAGE

If you jump from a high level to a lower level you could press the down arrow key for a while so you will land under the level. Usually you get out of this place while walking forward, but u will most of the time (especially in high buildings) be stuck in the underground. When you jump from a high building you will lose some health. If you have a molotov or a grenade you should jump and while hanging in the air quickly tap ctrl, this way you will lose no health. You will notice that you are making the same movement as the redshirt moneythief. If you take a long fall of the stairs because of an explosion usually you also have not taken any damage.

THE UNDERGROUND

If you are in the underground you should be looking for a fence while jumping the whole time to transport yourself. On the edge of the fence you should jump against it and use the forward arrow to escape.

You could also kill the enemy while being in the underground using a molotov cocktail right under him. You do not have to move while throwing because you will not be killed, the molotov will escape to the upper level.

To kill yourself you should jump into the water or use the rocket launcher.

FAR SIGHT

You should notice an enemy closing on you by noticing those colored assigned arrows (your own personal GPS!/tomtom in a car).

Far sight: use 'alt + arrow keys' to see (limited reach) where the position of your enemy is if he is nearby.

WEAPONS

Now you will have to grab some weapons and upgrades. Armor is a must have!

Use low class weapons, like (silenced) uzi, (double) pistol and shotgun in combination with hitting the enemy with your fists (enemy will lose up to 3 hearts instantly) if u have the chance. It is a good method to kill the enemy. Sometimes you will kill the enemy with your last bullet and at the same time get killed by him, resulting in a nice mafiastyle shoot out! Practice, practice and... you will get there!

GRENADES AND MOLOTOV

You could use grenades to create a chaos if u are on a road with a lot of cars, creating a 'grenadefield' if the enemy is nearby. You could also kick the grenades or throw the grenades in an area with many people so they are kicking them around like a football. Grenades will unload faster near your car if you quickly tap ctrl after pressing enter. After unloading them, drive immediately away. The enemy who is chasing behind you could be suddenly killed by this.

You could throw the molotov in a special way, to create a 'molotovfield'. Develop your own throwing arm. Practice, practice and....you will master it!

There are three possible fixed ranges for throwing a molotov cocktail (toffie)

The first one is throwing the toffie without hitting the arrow keys, the second one is throwing the toffie while pressing an arrow key, the third one is keeping the ctrl key pressed for 1 or 2 seconds and pressing an arrow button.

Keep these 3 ranges in mind, and eventually you will be able to pinpoint how hard you should throw in order to hit your opponent.

Molorain: If someone is on your tail step out of your car and immediately release 2 or 3 toffies and if you time it well he will drive right into the rain.

Molock: Jack someone's car and throw 2 max. 3 toffies while you jack, if you time it right your opponent will fall on the floor (because of the jack) and will get a toffie on top of it.

Do not hold a grenade long triggered by holding the ctrl key on for a long time. You can hold a molotov for an unlimited time in your hand.

ROCKET LAUNCHER

The rocket launcher can be used in combination with or without a car as a tool. If someone with a fast car and a cargun is trying to run you over, you should press the ctrl key in the direction towards the enemy car. Your rocket will launch and destroy the car as a reflex, in the same time you will be run over. It is also possible to step backwards and aside at the right moment to move out of the target route of the enemy car.

Use the stairs in a special way to avoid to get hit by a rocket. If you stay in the upper half of the stairs the rocket will travel right under you if the enemy is shooting down the stairs. If the enemy shoots a rocket down the stairs on a road which has at both sides stairs, the rocket will travel underground and finally reach your car that is on that road.

You could launch the rocket in various ways in combination with a car. The easiest way is to shoot the rocket a few seconds after you stepped out of the car.

But shooting the rocket could happen a lot faster. You should hold ctrl pressed for a few seconds and step out of the vehicle. This method could also be used in combination with other weapons. You could attack a lot faster using this!

When you are driving to the west or to the north then the rocket will be shot in the southern direction. If you drive towards the eastern direction the rocket will be shot against the car and you will be launched out behind of the car. This only works if your car is driving in one line and is not fully armored. If this is not the case you will most likely be launched in the air, if your enemy is nearby your car could create a chain reaction which will also kill your enemy. When you drive in the southern direction it will be launched directly in that same direction. If you step out of the car and step directly inside the car you could also shoot one more rocket. There is always a (few seconds) loading time before you can shoot a next rocket, the fast reload upgrade will eliminate this limitation.

If you step inside the vehicle and wait a while for a shot, the rocket will hit inside the car. You will destroy the car and will be thrown outside of the vehicle alive. This could be helpful for a chain reaction if your enemy's car is close to your exploding car. A good alternative for a car bomb which is not always in hands or in reach. If someone else shoots your car with a rocket and you were in the process to enter the vehicle (the car door is open) then that will cause the same effect.

CARBOMB

If the enemy is nearby and you have a carbomb, do not to trigger it yet. Wait for the next car bomb to pop up and trigger your first car bomb and grab the next one immediately. Trigger the second one too, then drive to your enemy and the explosion will be phenomenal. This is a kamikaze action, you will be dead in the process within.

You could count the seconds after triggering a carbomb, usually this is approximately 5 seconds at normal speed.

You are able to survive (dodge) a carbomb!

You should lie flat on the floor, this will happen because you got thrown out of your vehicle, someone start hitting you or an explosion has occurred. Because you are in a lower level, the blast will not damage your health.

UPGRADES

Finally you grabbed some weapons and know how to use them, but you could also use them in specific helpful ways in combination with an available upgrade.

A weapon in combination with double damage and/or with fast reload will kill an enemy in a matter of seconds. Double damage with shotgun will kill the enemy in one single shot. Flamethrower and DD can destroy a car really fast. This upgrade in combination with your own gang and uzi will also kill the enemy quickly. Grenades and molotovs with upgrades will damage the enemy badly, because they have a wider range which cause damage and create an area of chaos. Both upgrades and cargun will destroy a car in a split of a second. But watch out! Take some distance from the enemy car because a chain reaction will occur if you happen to be too close while making performing this action which will destroy your own car with you inside in it. However, when the front side of your car is right against the front or back side of the other car, and the other car explodes, your car will usually not be damaged at all.

INCREASING HIT RANGE

You can lean against the car while walking into one side. If you use electrogun in combination with this move it will reach a larger area. You should use the flamethrower at the edge of the car to create a large firespurt but will drain the ammo rapidly. The edge of a car is really helpful if you want to throw a grenade or molotov because you will be able to throw more in a short time while reaching a specific area.

AVOID HITS

Avoid/dodge a shotgun hit and flamethrower damage by jumping. But if you use the flames in small amounts or u use a car/building for sidefire to use the left and right arrow key in a quick way, your chance of lighting your enemy on fire is greater. If u get hit by a spark of the flamethrower you could step into a car causing a suicide and the loss of a frag. However stealing a frag and thereby losing one in this way could also be done by using a weapon and moving around in your axis in an active way.

LOSING FRAGS

There are bugs that will cause losing your frags. The cops drain them if you are lying flat on the floor. If you drive into the water and you get out just before the car sinks into the water you should see some blood flowing and the fragcounter will count back until you got nothing left. So your car and body should not be stuck to each other. If your car separates your body in time you sometimes keep some frags.

OTHER USEFUL TIPS

Driving effectively over oil without letting your car slip can be done by letting go of gas before riding over the oil. You should then be able to drive in a line. First build up your speed and then let go of the up key.

Driving on the edge of a building/stairs will most of the time get your car stuck. If you use the arrow keys you will in case of the stairs zoom out and get a bird perspective of the map, the car will be damaged rapidly until it is destroyed. The stairs connect the lower level with the upper one, while getting stuck on the edge the zoom ratio will be disordered. When your car is stuck on the edge of a building it wants to jump off 2 sides at the same time. Sometimes your car will get free out of the edge and will cause an extreme boost of the car and/or a 360 spin. So these things cannot be controlled and will be bound to happen randomly.

To climb up a steep bridge you have to hold the space key and drive. You could push the up and down arrow key at the same time shortly and then drive. But using the space method is easier.

If you would like to block something for access, you could use oil with mines in a good way, like randomly and not tightly packed.

Killing an invisible/invulnerable enemy could be complicated, but you should always notice what is happening in the environment around you. Look for brake marks for instance, response of pedestrians and damaged cars. Only electrogun will kill an invulnerable player without a car. And only your gang will shoot an invisible enemy driving in a car.

Destroying an armored car can be achieved by aiming for a pedestrian, car or wall of a building nearby that armored car. This will cause a chain reaction. An exploding molotov/grenade on the ground could also lead an armored car to destruction in one hit. The car has to run over or drive alongside the pedestrian to cause that kind of chain reaction.

Destroying armored cars could also be achieved by destroying the first shield using the uzi, but that will only happen if a specific amount of ammo is unloaded on this car. Using electrogun or flamethrower in combination with rocket launcher is more effective for a fast kill.

You could dodge a rocket if you turn left or right at the last moment. Do not walk backwards and attempt to shoot the enemy, unless u also have a rocket. The chance is great that you will hit the enemy too and both end up flying in the air. This event is a nice shoot out. A shockwave is another method to avoid a rocket hit, throw a couple of molotovs/grenades around you and try to stand in the shockwave created by this weapon, it will push you out of the aiming field of the enemy but you will probably lose some health performing this action.

Killing the enemy by throwing him into the water will get you an extra frag. Though if you get thrown into the water you will drop 2 frags. The achieved net(to) profit will be helpful if you have to catch up the amount of frags to win the game.

One last tip, you could play without sound, in a quite environment you will concentrate better and it will be sometimes easier to notice the consequences of using tricks on the environment where you are playing in. But playing good with or without sound is different for every player. Advantages with sound are: hearing the enemy approaching through the noise of the car and the pedestrians and the standard sound of mines and carbomb.

THE DON_FAMILY

During the summer of 2004, 3 dutch players (Kesp, Awimixer, Akirotaka/Godfather) played against each other. After a few games they decided that the winner should be called DON for a certain period. This title is inspired by the trilogy of 'Mario Puzo's: The Godfather'. Eventually all three players put the tag 'DON' in front of their names resulting in DON_KESP or DON_SANTA (only during x-mas season), DON_AWI and DON_GODDY. We met TRUNKS (associate of the family) later while fighting other clans. This marked the beginning of a long friendship.

The DON_FAMILY has unrevealed many of gta2 dark secrets, bugs and tactics. Because of these skills and knowledge about the game the DON members had a great advantage in battles against other non-DON players, the DON players were often called 'cheaters' by some (inexperienced) players but fortunately they are also respected by a lot of other players.

We like to play with 3 main rules: no (hidden) mines, no invul/invis and no spawnkilling. Because we think there is no honor in killing an unarmed man! We try to be creative in using expressions in the chat after making a kill to give an extra dimension to the game play. We encourage other gamers to stay civilized and respectable at all time, this will keep the game fun for everyone.

It's Christmas now, and the DON_FAMILY has decided to make all their tactics, tricks and secrets public for the benefit of the community which has been created by Sektor and the new generation of gta2 gamers.

We hope you will enjoy this strategy guide and continue to improve your gaming skills but also by helping the new generation of gta2 players out.

WEBSITES

<http://www.gtaforums.com/index.php>

<http://gtamp.com/gta2.htm>

<http://www.rungta2.go.pl/>

<http://www.youtube.com/donawi>